



EUN AND GAMES

SINK OR SWIM



Rules:

- Each player rolls the dice. Whoever rolls the highest number goes first.
- To begin, each player must put their token on the block labelled "Start Here".
- Take it in turns to roll the dice. Move your token forward the number of blocks shown on the dice.

What you will need:

- Dice
- Boardgame tokens (1 per player)
 NOTE: Try using things you have around the house, such as bottle lids, coins or buttons.
- If you land on a **yellow** block, you will either need to move your token **BACK** the number of blocks indicated or skip your next turn.
- If you land on a **blue** block, you will need to move your token **FOWARD** the number of blocks indicated. The first player to reach the last block is the winner.











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